This listing of claims will replace all prior versions, and listings, of claims in the application:

- 1 Claim 1 (currently amended): For use with a node, a method
- 2 comprising:
- 3 a) accepting status information from at least two
- 4 different protocols;
- 5 b) composing [[a]] an aggregated message including
- 6 the status information from the at least two different
- 7 protocols as data within the aggregated message; and
- 8 c) sending the <u>aggregated</u> message towards a neighbor
- 9 node.
- 1 Claim 2 (currently amended): The method of claim 1 further
- 2 comprising:
- 3 d) maintaining a first timer for tracking a send time
- 4 interval, wherein the acts of composing a the
- 5 aggregated message and sending the aggregated message
- 6 are performed after expiration of the first timer; and
- e) restarting the first timer after the aggregated
- 8 message is sent.
- 1 Claim 3 (currently amended): The method of claim 2 wherein
- 2 the aggregated message further includes a dead time
- 3 interval, and wherein the send time interval is less than
- 4 the dead time interval.
- 1 Claim 4 (currently amended): The method of claim 2 wherein
- 2 the aggregated message further includes a dead time
- 3 interval, and wherein the send time interval is no more
- 4 than one third of the dead time interval.

- 1 Claim 5 (original): The method of claim 2 wherein the send
- 2 time interval is less than one second.
- 1 Claim 6 (original): The method of claim 2 wherein the send
- 2 time interval is less than 100 msec.
- 1 Claim 7 (currently amended): The method of claim 1 wherein
- 2 the aggregated message further includes a dead time
- 3 interval.
- 1 Claim 8 (currently amended): The method of claim 1 wherein
- 2 the act of sending the aggregated message includes
- 3 providing the <u>aggregated</u> message in an Internet protocol
- 4 packet.
- 1 Claim 9 (currently amended): The method of claim 8 wherein
- 2 the act of sending the aggregated message towards the
- 3 neighbor node includes setting a destination address in the
- 4 Internet protocol packet to a multicast address associated
- 5 with routers that support aggregated protocol liveness.
- 1 Claim 10 (original): The method of claim 1 wherein the
- 2 neighbor node has at least one protocol peering with at
- 3 least one of the at least two protocols.
- 1 Claim 11 (original): The method of claim 1 wherein the
- 2 status information includes a protocol state selected from
- 3 a group of protocols states consisting of (A) protocol up,
- 4 (B) protocol down, (C) protocol not reporting, and (D)
- 5 protocol restarting.

1	Claim 12 (currently amended): For use with a node, a
2	method comprising:
3	a) receiving [[a]] an aggregated message including
4	i) for a first set of at least two different
5	protocols of a neighbor node, status information
6	for each of the protocols of the first set of the
7	at least two different protocols as data within
8	the aggregated message, and
9	<pre>ii) a time interval; and</pre>
10	b) updating neighbor node protocol status information
11	using the aggregated message.
1	Claim 13 (original): The method of claim 12 wherein the
2	act of updating neighbor node protocol status information
3	includes
4	i) setting a first timer to the time interval
5	and starting the first timer,
6	ii) if the first timer expires, setting the
7	status of each of the protocols of the neighbor
8	node to down, and
9	iii) if a further message, sourced from the
10	neighbor node, and including
11	A) for a second set of at least two
12	protocols, status information for each of
13	the protocols of the second set, and
14	B) a new time interval,
15	is received then, resetting the first timer to
16	the new time interval and restarting the first
17	timer.

- Claim 14 (original): The method of claim 13 wherein each
- of the time interval and the new time interval is less than
- one second.
- Claim 15 (original): The method of claim 12 wherein the 1
- status information includes a protocol state selected from 2
- a group of protocols states consisting of (A) protocol up,
- (B) protocol down, (C) protocol not reporting, and (D) 4
- protocol restarting. 5
- Claim 16 (original): The method of claim 13 wherein the
- act of updating neighbor node protocol status information 2
- further includes 3
- if the further message is received then, in 4 iv) addition to resetting the first timer to the new 5 time interval and restarting the first timer, 6
- further 7

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- determining whether the first set of at 8 least two protocols is the same as the 9
- second set of at least two protocols, 10 if the first set of at least two
- protocols is determined to be the same as 12
- the second set of at least two protocols, 13
- then for each of the at least two protocols 14
- of both the first and second sets having a 15
- changed status, informing a locally running 16
- instance of the protocol of the changed 17
- status of its peer protocol of the neighbor 18
- 19 node, and
- C) if the first set of at least two 20
- protocols is determined to be different from 21

22	the second set of at least two protocols,
23	then
24	1) for any protocol in the second set
25	but not in the first set, informing a
26	locally running instance of the
27	protocol of the status indicated in the
28	further message of its peer protocol of
29	the neighbor node, and
30	for any protocol in the first set
31	but not in the second set, informing a
32	locally running instance of the
33	protocol that the status of its peer
34	protocol of the neighbor node is down.
1	Claim 17 (currently amended): The method of claim 16
2	wherein each of the aggregated message and the further
3	message include an indication of a relative message age,
4	and wherein the act of updating neighbor node protocol
5	status information includes,
6	iv) if the further message is received then, in
7	addition to resetting the first timer to the new
8	time interval and restarting the first timer,
9	further
10	A) determining whether the further message
11	is younger than the aggregated message, and
12	B) if it is determined that the further
13	message is not younger than the aggregated
14	message, then discarding the further
15	message.
1	Claim 18 (currently amended): The method of claim 13
2	wherein each of the aggregated message and the further

3	message include an indication of a relative message age,
4	and wherein the act of updating neighbor node protocol
5	status information includes,
6	iv) if the further message is received then, in
7	addition to resetting the first timer to the new
8	time interval and restarting the first timer,
9	further
10	A) determining whether the further message
11	is younger than the aggregated message, and
12	B) if it is determined that the further
13	message is not younger than the aggregated
14	message, then discarding the further
15	message.
1	Claim 19 (currently amended): A method for monitoring
2	liveness of multiple protocols, the method comprising:
3	a) determining, at a first node, status information
4	for at least two different protocols;
5	b) sending, from the first node, $[a]$ an aggregated
6	message including the determined status information
7	for the at least two different protocols as data
8	within the aggregated message to a second node;
9	c) receiving, at the second node, the aggregated
10	message; and
11	d) updating, by the second node, first node protocol
12	status information using the aggregated message.
1	Claim 20 (currently amended): The method of claim 19
2	wherein the <u>aggregated</u> message further includes a first
3	time interval, and wherein the act of updating neighbor
4	node protocol status information includes
5	i) setting a timer to the first time interval;

- 6 ii) starting the timer; 7 iii) determining whether or not a further 8 message including protocol status information is 9 received from the first node by the second node 10 before the expiration of the timer; and 11 if it is determined that a further message 12 including protocol status information is not 13 received from the first node by the second node 14 before the expiration of the timer, then 15 informing peer protocols of the second node that 16 the at least two protocols of the first node are 17 down.
 - 1 Claim 21 (original): The method of claim 19 wherein the
- 2 status information includes a protocol state selected from
- 3 a group of protocols states including at least (A) protocol
- 4 up, (B) protocol down, (C) protocol not reporting, and (D)
- 5 protocol restarting.
- 1 Claim 22 (currently amended): A machine-readable medium
- 2 having stored thereon a machine readable aggregated message
- 3 [[data-structure]] comprising:
- 4 a) [[an-indication]] status information, for at least
- 5 two different protocols of a node, of a state of each
- of the at least two protocols stored as data within
- 7 the aggregated message; and
- 8 b) a dead interval.
- 1 Claim 23 (currently amended): The machine-readable medium
- 2 of claim 22 wherein the [[indication]] status information
- 3 indicates a protocol state selected from a group of
- 4 protocols states consisting of (A) protocol up, (B)

- 5 protocol down, (C) protocol not reporting, and (D) protocol
- 6 restarting.
- 1 Claim 24 (original): The machine-readable medium of claim
- 2 22 further comprising:
- 3 c) an identifier of the node.
- 1 Claim 25 (original): The machine-readable medium of claim
- 2 24 wherein the node is a router and wherein the identifier
- 3 is a router identifier.
- 1 Claim 26 (original): The machine-readable medium of claim
- 2 22 further comprising:
- 3 c) an interface index.
- 1 Claim 27 (currently amended): For use with a node,
- 2 elements comprising:
- 3 a) means for accepting status information from at
- 4 least two different protocols;
- b) means for composing [[a]] an aggregated message
- 6 including the status information from the at least two
- 7 different protocols as data within the aggregated
- 8 message; and
- 9 c) means for sending the aggregated message towards a
- 10 neighbor node.
 - 1 Claim 28 (currently amended): The elements of claim 27
 - 2 further comprising:
 - 3 d) means for maintaining a first timer for tracking a
 - 4 send time interval, wherein the means for composing
- 5 [[a]] the aggregated message and sending the

- 6 aggregated message compose and send the aggregated
- 7 message after expiration of the first timer; and
- 8 e) means for restarting the first timer after the
- 9 aggregated message is sent.
- 1 Claim 29 (currently amended): The elements of claim 28
- 2 wherein the aggregated message further includes a dead time
- 3 interval, and wherein the send time interval is less than
- 4 the dead time interval.
- 1 Claim 30 (currently amended): The elements of claim 28
- 2 wherein the aggregated message further includes a dead time
- 3 interval, and wherein the send time interval is no more
- 4 than one third of the dead time interval.
- 1 Claim 31 (original): The elements of claim 28 wherein the
- 2 send time interval is less than one second.
- 1 Claim 32 (original): The elements of claim 28 wherein the
- 2 send time interval is less than 100 msec.
- 1 Claim 33 (currently amended): The elements of claim 27
- 2 wherein the aggregated message further includes a dead time
- 3 interval.
- 1 Claim 34 (currently amended): The elements of claim 27
- 2 wherein the means for sending the aggregated message
- 3 include means for providing the aggregated message in an
- 4 Internet protocol packet.
- 1 Claim 35 (currently amended): The elements of claim 34
- 2 wherein the means for sending the aggregated message

- 3 towards the neighbor node include means for setting a
- 4 destination address in the Internet protocol packet to a
- 5 multicast address associated with routers that support
- 6 aggregated protocol liveness.
- 1 Claim 36 (original): The elements of claim 27 wherein the
- 2 neighbor node has at least one protocol peering with at
- 3 least one of the at least two protocols.
- 1 Claim 37 (original): The elements of claim 27 wherein the
- 2 status information includes a protocol state selected from
- 3 a group of protocols states consisting of (A) protocol up,
- 4 (B) protocol down, (C) protocol not reporting, and (D)
- 5 protocol restarting.
- 1 Claim 38 (currently amended): For use with a node,
- 2 elements comprising:
- 3 a) an input for receiving [[a]] an aggregated message
- 4 including
- 5 i) for a first set of at least two different
- 6 protocols of a neighbor node, status information
- 7 for each of the protocols of the first set of the
- 8 at least two different protocols as data within
- 9 the aggregated message, and
- ii) a time interval; and
- 11 b) means for updating neighbor node protocol status
- information using the aggregated message.
- 1 Claim 39 (original): The elements of claim 38 wherein the
- 2 means for updating neighbor node protocol status
- 3 information include

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4	i) means for setting a first timer to the time
5	interval and starting the first timer,
6	ii) means for setting the status of each of the
7	protocols of the neighbor node to down if the
8	first timer expires, and
9	iii) means, if a further message, sourced from
10	the neighbor node, and including
11	A) for a second set of at least two
12	protocols, status information for each of
13	the protocols of the second set, and
14	B) a new time interval,
15	is received, for resetting the first timer to the
16	new time interval and restarting the first timer.
1	Claim 40 (original): The elements of claim 39 wherein each
2	of the time interval and the new time interval is less than
3	one second.
1	Claim 41 (original): The elements of claim 38 wherein the
2	status information includes a protocol state selected from
3	a group of protocols states consisting of (A) protocol up,
4	(B) protocol down, (C) protocol not reporting, and (D)
5	protocol restarting.
1	Claim 42 (original): The elements of claim 39 wherein the
2	means for updating neighbor node protocol status
3	information further include
4	iv) means for
5	A) determining whether the first set of at
6	least two protocols is the same as the

second set of at least two protocols,

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9	protocols is determined to be the same as
10	the second set of at least two protocols,
11	then for each of the at least two protocols
12	of both the first and second sets having a
13	changed status, informing a locally running
14	instance of the protocol of the changed
15	status of its peer protocol of the neighbor
16	node, and
17	C) if the first set of at least two
18	protocols is determined to be different from
19	the second set of at least two protocols,
20	1) for any protocol in the second set
21	but not in the first set, informing a
22	locally running instance of the
23	protocol of the status indicated in the
24	further message of its peer protocol of
25	the neighbor node, and
26	for any protocol in the first set
27	but not in the second set, informing a
28	locally running instance of the
29	protocol that the status of its peer
30	protocol of the neighbor node is down.
1	Claim 43 (currently amended): The elements of claim 42
2	wherein each of the aggregated message and the further
3	message include an indication of a relative message age,
4	and wherein the means for updating neighbor node protocol
5	status information include,
6	iv) means for

B) if the first set of at least two

A) determining whether the further message

is younger than the aggregated message, and

9	B) if it is determined that the further
10	message is not younger than the aggregated
11	message, then discarding the further
12	message.
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1	Claim 44 (currently amended): The elements of claim 39
2	wherein each of the aggregated message and the further
3	message include an indication of a relative message age,
4	and wherein the means for updating neighbor node protocol
5	status information include,
6	iv) means for
7	A) determining whether the further message
8	is younger than the aggregated message, and
9	B) if it is determined that the further
10	message is not younger than the aggregated
11	message, then discarding the further
12	message.
1	Claim 45 (currently amended): A system comprising:
2	 a) a first node adapted to
3	i) determine status information for at least two
4	different protocols, and
5	ii) send [[a]] an aggregated message including
6	the determined status information for the at
7	least two different protocols as data within the
8	aggregated message to a second node; and
9	b) the second node adapted to
10	i) receive the <u>aggregated</u> message; and
11	ii) update first node protocol status
12	information using the aggregated message.

- 1 Claim 46 (currently amended): The system of claim 45 2 wherein the aggregated message further includes a first 3 time interval, and wherein the act of updating the first 4 node protocol status information includes 5 A) setting a timer to the first time 6 interval; 7 B) starting the timer; 8 C) determining whether or not a further 9 message including protocol status 10 information is received from the first node 11 by the second node before the expiration of 12 the timer; and 13 D) if it is determined that a further 14 message including protocol status 15 information is not received from the first 16 node by the second node before the 17 expiration of the timer, then informing peer 18 protocols of the second node that the at
 - 1 Claim 47 (original): The system of claim 46 wherein the

down.

2 status information includes a protocol state selected from

least two protocols of the first node are

- 3 a group of protocols states including at least (A) protocol
- 4 up, (B) protocol down, (C) protocol not reporting, and (D)
- 5 protocol restarting.
- 1 Claim 48 (previously presented): The method of claim 1
- 2 wherein the status information is local protocol status
- 3 information.

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- 1 Claim 49 (previously presented): The method of claim 1
- 2 wherein the status information is local status information and
- 3 wherein each of the at least two different protocols is bring
- 4 run locally on the node.